



Louie's 18th Last Regatta
September 24, 2016
SAILING INSTRUCTIONS

1 RULES

The regatta will be governed by the rules as defined in the *Racing Rules of Sailing*.

2 ENTRIES

Competitors may enter by completing the online registration or by delivering a completed entry form and other documents as referenced in the Notice of Race.

3 NOTICES TO COMPETITORS

Notices to competitors will be posted on the official notice boards located at Milwaukee Ale House, Milwaukee Yacht Club, South Shore Yacht Club, and the Milwaukee Community Sailing Center.

4 CHANGES IN THE SAILING INSTRUCTIONS

Any change in the Sailing Instructions will be posted before 10:00 AM Saturday, September 24th.

5 SIGNALS MADE ASHORE

Signals made ashore will be displayed from the Milwaukee Yacht Club flagpole, the South Shore Yacht Club flagpole and the notice board outside the Milwaukee Community Sailing Center office. If a postponement is signaled ashore, the warning signal will be made not less than 60 minutes after AP is lowered.

6 SCHEDULE, CLASS FLAG and CLASS STREAMERS

6.1 A Skipper's Meeting will be held at 7:00 PM on Friday, September 23rd at the Milwaukee Ale House

6.2 The first warning signal for the race will be at High Noon on Saturday, September 24th.

6.3 The class starting sequence and class flags are described in Attachment 1

6.4 Competitors are to consult the scratch sheet to determine which class your boat is in. Scratch sheets will be available at Milwaukee Yacht Club, South Shore Yacht Club and the Milwaukee Community Sailing Center on Saturday morning. Preliminary scratch sheets will be available at the Skipper's Meeting on Friday.

6.5 All competitors will be issued a Class Streamer at the registration before the Skipper's Meeting on Friday evening. Competitors must display their Class Streamer on their backstay before they pass the check-in boat until the finish of the race. Failure to display this streamer shall impact the finishing time of the offending boat at the discretion of the Louie's Last 17th Regatta Race Committee. Said failure shall also subject the skipper to random teasing and mild ridicule throughout the day.

7 RACING AREA

The starting area will be approximately 1.5 nautical miles due East of the Main Gap. If the weather is lousy, we'll figure something out inside the breakwater. This will be announced by the RC on **VHF channel 72**.

8 COURSE and MARKS

8.1 The course will be the classic Louie's Beer Can Course as described in Appendix 2. 8.2 The starting mark and marks 1, 2, 3 & 4 will be orange inflatable buoys.

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8.3 The Finish Mark will be a yellow inflatable buoy.

8.4 The approximate compass bearing and distance from the starting line to Mark 1 will be displayed from the race committee signal boat.

8.5 **THIS IS REALLY IMPORTANT!** The Oh-Gii (Ale, Lager and Stout Classes) goes around the course twice. The Outboard Section (Rum and Margarita Classes) goes around the course once.

8.6 **THIS IS REALLY IMPORTANT TOO!** If you are in the Oh-Gii Section, the Louie's Race Committee is expecting you to go around the course twice. If things are just not working out and the sailing thing is cutting into the party thing and you decide to drop out after one lap, **PLEASE** notify the RC so we don't score you as coming in last place or elsewhere.

9 ON-THE-WATER CHECK-IN

9.1 All Louie's competitors are politely requested to check in with the powerboat displaying **Code Flag "L" (yellow & black squares) and a shocking pink flag**. The check-in boat will be approximately 170 yards off the starboard beam of the Race Committee starting boat.

9.2 Smiling and waving to the check-in crew and the Race Committee is strongly encouraged.

FAILURE TO CHECK IN WILL RESULT IN YOUR BOAT NOT BEING SCORED. WE'RE SERIOUS!!

10 STARTING AND FINISHING LINES

10.1 The starting line will be between the staff displaying an orange flag on the committee boat and the course side of the starting mark.

10.2 The guard mark and its tether line will be considered part of the Race Committee signal boat.

10.3 **Starting lines get crowded – try to make room for everyone – it's Louie's!**

10.4 If your boat is over the starting line at your starting signal and it is identified, the race committee will attempt to broadcast her sail number on VHF channel 72. If you are over early, you are supposed to turn around and re-start – without inconveniencing any of the boats that started on time. This is not easy – start on time.

10.5 The finish line will be between the staff displaying a blue flag on the committee boat and the course side of the nearby mark.

11 TIME LIMIT

11.1 The time limit for the first boat to finish will be 120 minutes.

11.2 Play nice with all of your competitors. This is a charity event, after all.

11.3 Boats still racing 120 minutes (that's *two hours!*) after the first boat finishes will be scored SOL but their crews will be happily admitted to the party.

12 PROTESTS

12.1 Protests shall be written on an official Milwaukee Ale House cocktail napkin and presented to a Louie's 18th Last Regatta Committee member (if you can find one) within an hour of the boat's finish. A protest hearing may or may not be held before the Awards Ceremony at the sole whim of the Louie's 17th Last Regatta Committee.

12.2 This is a *fun* race; play nice with the other kids in the sandbox.

13 COURTESY BROADCASTS

13.1 The Race Committee may make periodic courtesy broadcasts on VHF Channel 72. Information reported is provided as a courtesy to the competitors and does not in any way alter the competitor's responsibility to observe the Race Committee's visual signals. Errors or omissions during these courtesy broadcasts will not be considered as grounds for any whining.

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13.2 The level of familiarity with racing etiquette will vary from boat to boat. Every Louie's competitor is out to have fun. Obey the basic rules of the road. Look out for the other guy.

14 SCORING

14.1 The race shall be scored using the LMPHRF Time on Distance shtick.

14.2 Although there are several starts, there will be two separate overall awards.

14.3 The Oh-Gii Section, which is comprised of the Ale, Lager and Stout divisions, will be scheduled to sail **TWICE** around the Beer Can Course. They will be scored with their own first, second and third place overall winners.

14.4 The Outboard Section, which is comprised of the Rum and Margarita Divisions, will sail **ONCE** around the Beer Can Course. They will be scored with their own first, second and third place overall winners.

14.5 In addition to overall prizes, each boat in Louie's is entered in its own division. If your boat finishes the race, you have won your division! A lovely first place flag will be awarded to each division winner at the Prizegiving. *Everyone* in Louie's is a winner.

17 PRIZES

17.1 The Oh-Gii Section

- First Place Overall in the Oh-Gii Section wins the Louie's Last Cup, and ONE (1) certificate for ONE (1) quarter barrel or ONE(1) case of beer* and other great stuff.
- Second Place Overall in the Oh-Gii Section wins certificates for TWO (2) quarter barrels or TWO (2) cases of beer* and other utterly fantastic stuff.
- Third Place Overall in the Oh-Gii Section wins certificates for THREE (3) quarter barrels or THREE (3) cases of beer* and further wonderful tchotchke.
- Last Place in the Oh-Gii Section will win Louie's Last Flounder Award and other embarrassing prizes.

17.2 The Outboard Section

- First Place Overall in the Outboard Section wins the Louie's Last Cup, and ONE (1) certificate for ONE (1) quarter barrel or ONE (1) case of beer* and other great stuff.
- Second Place Overall in the Outboard Section wins certificates for TWO (2) quarter barrels or TWO (2) cases of beer* and other utterly fantastic stuff.
- Third Place Overall in the Outboard Section wins certificates for THREE (3) quarter barrels or THREE (3) cases of beer* and further wonderful tchotchke.
- Last Place in the Outboard will win Louie's Last Flounder Award and other embarrassing prizes

17.3 Others

- Each boat that finishes the race will have won its division and will receive a First Place flag at the Prizegiving.
- A prize will be awarded to the boat deemed to have the Most Intriguingly Attired Crew.

17.4 THE MAGGIE BERSCH TROPHY

The boat raising the most funds will win a quarter barrel of Louie's Demise Ale and the Maggie Bersch Memorial Trophy; each of the top three fund-raising yachts will receive a special green brag flag – the most treasured flags distributed at the awards ceremony.

17.5 THE DEBBIA CUP

The boat raising funds from the most individual donors in excess of \$15 will be awarded the new Debbia Cup and will receive a quarter-barrel of Louie's Demise Ale.

17.6 THE LOUIE'S PHILOSOPHY

Sail hard, have fun, play nice with the other sailors and come to the Prizegiving with your Green Louie's Challenge Envelope stuffed to the brim.

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ATTACHMENT 1

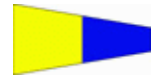
Cheat-Sheet for Starting Signals for Louie's Last Regatta

The race will be started by using the following signals. Times will be taken from the visual signals. The Race Committee shall count down over the radio.

- The fleet will be divided into 5 Classes
- Each Class will have its own start and its own Class Flag

The order of start with Class Streamers and Class Flags will be:

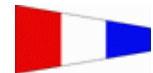
Margarita Class (Blue Streamer on Backstay) Code flag "5" – Yellow and Blue pennant



Rum Class (Yellow Streamer on backstay) Code flag "4" – Red with white cross pennant



Stout Class (Red Streamer on backstay) Code flag "3" – Red/White/Blue pennant



Lager Class (Black Streamer on backstay) Code flag "2" – Blue pennant with white dot



Ale Class (Green Streamer on backstay) Code flag "1" – White pennant with red dot



The First Warning signal will be at 12:00 on Saturday

Signal	Flag and sound	Minutes before starting signal
Warning	Class Flag up; one sound	5
Preparatory	P flag up; one sound	4
One-minute	P Flag down; one long sound	1
Starting	Class Flag down and sound*	0



*The warning signal for each succeeding class will be made simultaneously with the starting signal of the preceding class.

If for any reason, the Race Committee needs to postpone the starting sequence, the RC shall display the AP Flag (red & white striped pennant) with two sound signals and the starting sequence is halted. When the RC is ready to start the sequence again, it will take down the AP flag with one sound signal and one minute later shall start the starting sequence again with the Warning Signal.

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